

Playworker (16 months)

The Playworker programme prepares individuals to support children in diverse play settings, including after-school clubs, adventure playgrounds, and mobile play provisions.

Playworkers create safe, stimulating environments that encourage child-led play, nurturing exploration and creativity while subtly observing to support children's development and safety. They conduct risk-benefit assessments to promote playful risk-taking and collaborate with professionals and families. Playworkers also ensure accessible, legally compliant play spaces, contribute to team reflection and practice, and participate in off-site trips and residential activities.

Learner Programme (14 months)

Module Number	Module Title	Module Outcome
Module 1	Safeguarding and Child Protection	You will learn how to ensure the safety and well-being of children through safeguarding practices and child protection policies.
Module 2	Health, Safety, and Emergency Response	You will understand health and safety procedures and how to respond effectively in emergency situations.
Module 3	Advocacy and the Rights of Play	You will explore the importance of children's rights to play and how to advocate for those rights.
Module 4	Inclusivity and Accessible Play Environments	You will learn to create inclusive play spaces that are accessible to children of all abilities and backgrounds.
Module 5	Supporting Child-Led Play and Development	You will focus on fostering child-led play, encouraging children to direct their own learning and development.
Module 6	Play Space Creation and Risk-Benefit Assessment	You will Gain skills in designing safe and stimulating play spaces while balancing risk and benefits.
Module 7	Building Playful and Professional Relationships	You will develop effective relationships with children, families, and colleagues in play settings.
Module 8	Reflective Practice and Observation	You will Learn to reflect on your practice and observe children's play to support their growth and well-being.
Module 9	Teamwork, Administration, and Operations	You will understand the administrative and operational aspects of working within a playwork team.
Module 10	Professional Development and Learning Needs	You will focus on personal professional growth and identify areas for ongoing learning and development.
Module 11	End Point Assessment Preparation	You will prepare for your final assessment with dedicated guidance, ensuring you're confident in demonstrating the knowledge and skills gained throughout the course.

Our Partners:



How the programme is delivered:



**In-person
Masterclass sessions**



Virtual Webinars



**Group
Learning Forums**



Online Portfolio



**Dedicated
Skills Coach**



Assessments

Off the job requirements:

Off-the-job training is a mandatory part of apprenticeships in England, requiring apprentices to dedicate 6 hours per week if working 30 hours or more, or 20% of their working hours if working less than 30 hours. This time is spent learning new skills, knowledge, and behaviours directly relevant to their role and apprenticeship.

The aim is to enhance understanding and mastery of their profession. This training can be delivered in various ways and does not always require leaving the workplace. It can occur at the usual place of work as long as it focuses on learning or improving the skills, knowledge, and behaviours required for the apprenticeship programme.

Examples of Good Practice in Off-the-job Training:

>Workshops or Masterclasses: In-depth, structured sessions where experts share valuable insights on topics like leadership or safety protocols.

>Online Learning Modules: Flexible e-learning that allows apprentices to complete relevant courses or modules at their own pace.

>Shadowing and Mentoring: Observing senior colleagues or experienced professionals to gain broader industry and role insights.

>Project Work: Working on projects that align with learning goals, such as developing new initiatives or improving workplace processes.

>Attending Industry Events or Conferences:

Opportunities to learn about new trends, innovations, and ideas by attending relevant seminars or conferences.

External Courses or Qualifications: Enrolling in courses that add to the apprentice's knowledge base, such as management skills or industry certifications.

>Group Learning Sessions: Peer discussions where apprentices share experiences and solutions, enhancing learning through different perspectives.

>Role Plays: Simulated scenarios that help apprentices practice handling real-life situations, developing both technical and soft skills.

End Point Assessment (2 months):



**Multiple Choice Question Test
(1 hour)**



**Professional Discussion Under-
pinned by a Portfolio of Evidence
(1 hour)**



**Observation with Questioning
(3 hours)**

Eligibility and who is it for?

The Playworker Programme is ideal for current or aspiring playworkers supporting and creating stimulating and adventurous space for children to learn; you must be in a role that allows you to care and support children normally in schools, adventure playgrounds or mobile play provision.

You will need at least a C/4 in Maths and English by the end of the assessment, but if you don't have these qualifications, they will be provided at no cost during the programme.

What qualifications and professional recognition they will receive:

- >Level 2 Playworker
- >Playwork Foundation for Playwork Level 2
- >Maths & English Functional Skills (if required)

Costs

The program is fully funded by the employer, so there is no cost to you; you just need to be employed with the company and paid at least the apprenticeship minimum wage when you start.

Contact us:

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